

Junior QA Engineer



Job description

The Team

Colorfront is an Academy and Emmy Award winning post-production and software development studio. The majority of current blockbuster movies and episodic television shows are processed with Colorfront products in Hollywood and around the world. With its growing number of products Colorfront is the leader of innovation in color science, video transcoding and post-production workflows. The development and QA team is working closely with the operators and producers of the post-production unit, working on international film and TV shows shot near Budapest.

The Role

The role involves manual testing of new features and fixed issues in an agile development process, as well as customizing the internal automated test system and analysing its reports. The candidate is going to be trained to get a good understanding of key concepts and workflows in post-production, and will be collaborating with developers and product specialists to define features and design test cases.

Desired Skills

Essential functions

- Manual testing of new features and fixes
- Execute simulated post production workflows
- Analyze and communicate results of automated tests
- Perform other related duties as required.

Knowledge, skills and abilities

Required qualifications and experience:

- Engineering degree in computer science or electrical engineering or equivalent 1-to-3 years of experience in the following areas: software testing, software development, audio or video post-production
- Experience with Windows 7
- Good written English
- Motivation to become an expert in high-end post-production

Additional experience and skills considered as advantage:

- Experience with Python programming
- Experience with video and/or audio editing, post-production
- Experience with OSX operating systems and Macs
- Understanding of computer HW components, GPUs, CPUs etc.

Personal qualities:

- Team player
- Self-motivated, goal oriented, and able to work independently
- Quick learner
- Ambitious under pressure